

Bright Etonam Sunu

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Summary

Experienced Mobile Engineer with a proven track record of designing and developing user-friendly and fully functional enterprise-level mobile apps for Android and iOS using Flutter. Highly adaptable and skilled in integrating new UI/UX designs into the development process. Demonstrated community leadership as a co-organizer for Flutter Africa and currently a Google Developer Expert in Flutter & Dart.

Education

Bachelor of Science (B.S.) in Information Technology
Accra Institute of Technology, Accra Ghana, GH
September 2015–December 2018

Skills

- Programming Languages/Framework: Dart, Flutter, NodeJS, Java, Kotlin, Javascript, Typescript, Sinatra, SwiftUI
- Software Development Tools: Git, GitLab, Bitbucket, Jira, Confluence
- Cloud Computing: AWS, GCP, Azure, Heroku, Railway
- Databases: SQL, NoSQL
- Agile Development: Scrum, Kanban
- UI/UX Design: Figma, Sketch, Adobe XD
- Leadership: Teamwork, communication, problem-solving, mentorship

Work Experience

Senior Mobile Engineer, Spry Limited

Accra, Ghana (remote)

December 2021–Present (contract)

- Successfully implement UI designs and collaborate closely with product and project managers to deliver features to a user base of over 80,000, directly impacting core business values.
- Contribute to the development of new products that have increased the user base from 45,000 to 80,000, driving business growth.
- Review pull requests from team members and provide technical guidance to ensure features align with business goals.
- Create comprehensive specifications, and plans, and perform coding, testing, and debugging processes.
- Leverage expertise in Flutter development to enhance and maintain the [Achieve mobile app](#) for a rapidly expanding user base of over 80,000.

Senior Mobile Engineer, CowTribe

Accra, Ghana (remote)

April 2022–Present (part-time)

- Collaborate with the Chief Technical Officer to create and sustain internal applications and mobile apps, [Zhulia](#) and Shepherd, for over 200 farms located in the Northern regions of Ghana.
- Accountable for identifying and resolving any bugs reported in the apps through rigorous testing and debugging.

Software Associate, Ghana Tech Lab

Accra, Ghana

October 2019–January 2023 (full-time)

- Effectively developed, implemented and maintained the [PaSE mobile app](#), serving over 6,300 trainees, startups, and interns as an e-learning, incubation, and internship platform.
- Collaborated as a member of a cross-functional team of 5 to introduce learning and development opportunities within the organization.
- Successfully improved performance and memory usage by 20% by rewriting and streamlining internal tools through caching and load balancing.
- Demonstrated leadership by mentoring 2 startups during incubation and serving as a technical consultant to an additional 3 startups during acceleration.
- Created a comprehensive Flutter curriculum for the training program, training over 1,000 trainees across Ghana and recorded 40 hours of training videos on Flutter app development for 2,500 PaSE Online trainees across Africa.
- Successfully built a desktop video player version of the [PaSE Online mobile app](#) with Flutter to aid trainees in easily watching the training videos on their laptops.

Senior Mobile Engineer, Goo Technologies

Accra, Ghana (remote)

April 2020–December 2021 (part-time)

- Utilized Flutter to create and maintain the [WeGoo User app](#), catering to a rapidly expanding user base of 200+ individuals.
- Implemented Flutter to redesign the [WeGoo Captain's app](#) for use on both Android and iOS devices, resulting in a 25% increase in captain utilization.
- Consistently met all software delivery deadlines and adhered to service-level objectives through thorough testing, coding, and review processes.

Software Developer, Ecotel Technologies

Achimota, Ghana

May 2018–July 2019 (full-time)

- Successfully designed and developed the [Erranda Drive](#) mobile app utilizing Flutter, resulting in an increase in the user base to over 250.
- Expertly led a team of 3 in the creation and implementation of a highly efficient [HR/Payroll system](#) utilizing Laravel, VueJS, and Flutter. Currently utilized by 3 separate companies

Awards and Honors

- Google Developer Expert (GDE) in Flutter & Dart
- Swift 5 IOS Application Developer, June 2020 ([link](#))
- Android Developer Nanodegree, March 2019 ([link](#))